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### **Interactive materials design towards a sustainable world**

This talk will present recent contributions on computational materials discovery, ranging from carbon neutralization to energy transition [1-2]. Here, we have been inspired by the Sustainable Development Goals (SDGs) by the United Nations and the social role of Physics and Materials Science in developing technologies for a sustainable world. We apply a combination of data analytics and multiscale materials modeling to accelerate the materials discovery process and unveil the molecular mechanisms behind catalytic processes. Here, we focused on a multiscale approach, involving ab initio calculations, molecular dynamics, and machine learning for the development of new technologies for i) catalysts for direct conversion of CO<sub>2</sub> to chemicals and fuel for carbon utilization, ii) in the processes of geochemical capture of CO<sub>2</sub> through mineralization and clays, iii) gas separation, such as membranes, aiming at reducing CO<sub>2</sub> emissions and flue gas separation [1-2], and iv) understanding of the fundamental processes in ethanol fuel cells. The fluid-material interactive design is also enhanced through perceptual experiences with interactive visualization techniques in virtual reality to design new materials and processes at multiple scales.

**Keywords:** Abstract; language; scientific articles; congresses.

Acknowledgments: FAPESP, CNPq, and RCGI. [1] Miranda et al., JACS 143 4268 (2021) [2] Miranda et al., The Journal of Physical Chemistry C 124, 26222 (2020)